

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	√	2	4♦	Could be 2 cards	1NT=6-10; 2NT=16+ balanced. 3♦♥♠ splinters 2♣, 3♣ = Inverted	4♣ is RKCB after 1♣-2♣ 1NT rebid = 12-14 (15-17); 2♣ checkback	2♣ inv; 2M = Jump fit, nf 3♣ = 5-8, 5/6 ♣'s
1♦		4	4♦	11-19 HCP	1NT=6-10; 2NT = 16+ balanced; 3♣♥♠ splinters 2♦, 3♦ = Inverted	4♦ is RKCB after 1♦-2♦ 1NT rebid = 12-14 (15-17);	2♦ = inv; 2M = Jump fit, nf 3♦ =5-8, 5 card ♦, unbalanced
1♥		5	4♦	11-19 HCP	1NT=6-8, 2NT = GF ♥; splinters; Bergen raises 3♥ weak	1NT rebid = 12-14 Short suit trial bids	2NT =good 4 card raise, ;splinters
1♠		5	4♥	11-19 HCP	1NT=6-8, 2NT = GF ♠; splinters; Bergen raises. 3♠weak	Short suit trial bids	2NT =good 4 card raise, splinters
INT			4♥	15-17, (12-14)	2♣ Stayman (np), 2♦/♥/♠/NT =transfers		
2♣	√	0		Game force or 22-23 bal	2♦ =relay		
2♦	√	0		Weak 5-9, 10-12 in 4th 20-21 bal; 9 tricks in ♣ or ♦	2♥, 2♠ =weak relays. 2NT=F;3♥/4♥ =P/C		
2♥		5		5+♥, 4+ any	2NT=F		
2♠		5		5+ ♠, 4+ any	2NT=F		
2NT	√			At least 5-5 ♣+♦, 6-10, 8-12	3♥/♠=F; 4♥/♠ = RKCB for ♣/♦. 5♣/♦ to play		
3♣		6		Pre-emptive	New suit= F	Cos= NF after intervention	
3♦		6		Pre-emptive	New suit= F	Cos= NF after intervention	
3♥		6		Pre-emptive	New suit= F	Cos = NF after intervention	
3♠		6		Pre-emptive	New suit =F	Cos =NF after intervention	
3NT	√			Solid Minor , little else	4♣=P/C, 4♦ asks shape; 4♥=0/1♥,4♠=0/1♠,4NT=7222, 5♣=1/0♣ 4M =To play		
4♣	√	7		Solid ♥ or 1 loser + Ace	4♦ asks. 5♥ asks for 8 th heart		
4♦	√	7		Solid ♠ or 1 loser + Ace	4♥ asks. 5♠ asks for 8 th spade		
4♥		7		Pre-emptive			
4♠		7		Pre-emptive			
4NT	√			Specific Ace Asking	5♣=0, 5♦=A♦; 5♥=A♥,5♠=A♠, 5N=2A, 6♣=A♣		
5♣		7		Pre-emptive		HIGH LEVEL BIDDING	
5♦		7		Pre-emptive		RKCB Majors 1430; Minors 3041. Next suit asks Q, sign-off=no,	
5♥		7		Asks for Ace or King		5NT= Q but no K, Other suit = Q plus bid K ; 5NT now promises all top controls and asks for number of kings	
5♠						DOPI & ROPI at 5&6 level	
						GERBER directly after 1NT or 2NTrebid (20-21); 4♦=0/4, 4♥=1; 4♠=2,4NT =3	
						Then, 5♣ asks Kings, 5♦=0/4, 5♥=1, 5♠=2, 5NT=3	
						Cue-(X)-XX =1 ST round; Cue-(X)-P=no control	